# **Course Syllabus**

## **Course Information**

| Course Number/Section | CS/CF                | E/TE 1337 Sections 502 and 504 F19                                                   |
|-----------------------|----------------------|--------------------------------------------------------------------------------------|
| Course Title          | Comp                 | uter Science I                                                                       |
| Term                  | Fall 20              | 019                                                                                  |
| Days & Times          |                      |                                                                                      |
|                       | ion 502:<br>ion 504: | Tuesday & Thursday:7:00pm - 8:15pmFO 2.208Tuesday & Thursday:5:30pm - 6:45pmFO 2.208 |

### **Contact Information**

| Instructor      | Dr. Stephen Perkins                                     |
|-----------------|---------------------------------------------------------|
| Office Location | ECSS 4.702                                              |
| Office Phone    | (972) 883-3891                                          |
| Email Address   | stephen.perkins@utdallas.edu                            |
| Office Hours    | Tuesday and Thursday 3:00pm – 5:00pm and by appointment |

#### Course Pre-requisites, Co-requisites, and/or Other Restrictions

CS 1336 with a grade of C or better or equivalent. (Same as CE 1337 and TE 1337)

#### **Course Description**

**CS/CE/TE 1337 - Computer Science I** (3 semester credit hours) Review of control structures and data types with emphasis on structured data types. Applies the object-oriented programming paradigm, focusing on the definition and use of classes along with the fundamentals of object-oriented design. Includes basic analysis of algorithms, searching and sorting techniques, and an introduction to software engineering. Programming language of choice is C/C++. Students will also be registered for an exam section.

## **Student Learning Objectives/Outcomes**

After successful completion of this course, the student should have an:

- Ability to use single and multi-dimension arrays
- Ability to implement simple searching and sorting algorithms
- Ability to implement pointers and perform simple memory management
- Ability to implement structured data types
- Ability to define and implement a class
- Ability to use fundamentals of object-oriented design

## **Textbooks and Materials**

#### **Required** Texts

Starting Out With C++, From Control Structures through Objects, 9th Edition, by Tony Gaddis, Addison Wesley, 2015.

#### Course Tools

Students will be required to write programs in C++. There are a number of development environments that students may use (CodeLite, Dev C++, Eclipse, Microsoft Visual Studio Express, NetBeans, etc). For instructional purposes, this section of the class will use the free C++ Environment for Eclipse. This is available for download here: http://www.eclipse.org/cdt/

Students may use any environment that will allow them to meet the submissions requirements of the course. However, if students use an environment other than Eclipse, it is up to the student to make sure that their code can be compiled and run by the TA in an Eclipse environment.

| Class | Date             | Class Activity                                                                              | Assignment                                     |
|-------|------------------|---------------------------------------------------------------------------------------------|------------------------------------------------|
| 1     | Tuesday, Aug 20  | Review of Syllabus                                                                          | Confirm access to eLearning<br>Install Eclipse |
| 2     | Thursday, Aug 22 | Introduction to Computers<br>C++ Fundamentals                                               | Read Chapters 1 & 2                            |
| 3     | Tuesday, Aug 27  | Program 1 Intro<br>C++ Fundamentals: Decision Structures                                    | <b>Program 1 start</b><br>Read Chapter 3 & 4   |
| 4     | Thursday, Aug 29 | C++ Fundamentals: Loops, File I/O,<br>Functions                                             | Read Chapter 5 & 6                             |
| 5     | Tuesday, Sep 3   | Arrays<br>Census Day / Last day to drop without a<br>"W" is Wednesday Sep 5 <sup>th</sup> . | Read Chapter 7                                 |
| 6     | Thursday, Sep 5  | Arrays continued                                                                            | Program 1 Due                                  |
| 7     | Tuesday, Sep 10  | Review Program 1<br>Program 2 Intro<br>Sorting and Searching Arrays                         | Read Chapter 8<br><b>Program 2 start</b>       |
| 8     | Thursday, Sep 12 | Sorting and Searching Arrays                                                                |                                                |
| 9     | Tuesday, Sep 17  | Exam Review                                                                                 |                                                |

#### Assignments & Academic Calendar

| 10 | Thursday, Sep 19 | Exam 1 – Chapters 1-8                                                                              |                                        |
|----|------------------|----------------------------------------------------------------------------------------------------|----------------------------------------|
| 11 | Tuesday, Sep 24  | C Vs. C++<br>C Style I/O<br>Dynamic Memory                                                         | Read Chapter 9<br><b>Program 2 due</b> |
| 12 | Thursday, Sep 26 | Memory Management                                                                                  | Read Chapter 10<br>Program 3 start     |
| 13 | Tuesday, Oct 1   | Structures                                                                                         | Read Chapter 11                        |
| 14 | Thursday, Oct 3  | Chapter 13: Intro to Objects                                                                       | Read Chapter 13                        |
| 15 | Tuesday, Oct 8   | Chapter 13 Cont: Classes and Objects                                                               | Program 3 Due                          |
| 16 | Thursday, Oct 10 | Program 4 Intro<br>Chapter 13 Cont: , Constructors,<br>Destructors, Intro to STL - Vector          | Program 4 Start                        |
|    |                  | Midterm Grades Viewable by Oct 13th                                                                |                                        |
| 17 | Tuesday, Oct 15  | Chapter 13 Cont: Classes and Objects continued, UML. Program 4 helper code                         | Read Chapter 14 and 15                 |
| 18 | Thursday, Oct 17 | Chapter 14 (Brief): Static<br>Members/Friends/Copy<br>Constructors/Overloading/this                |                                        |
|    |                  | Chapter 15: Inheritance/Derived<br>Classes/Polymorphism                                            |                                        |
| 19 | Tuesday, Oct 22  | Chapter 15 cont: Inheritance/Derived<br>Classes/Polymorphism                                       |                                        |
| 20 | Thursday, Oct 24 | Inheritance/Derived<br>Classes/Polymorphism cont'd<br>Exam Review                                  |                                        |
| 21 | Tuesday, Oct 29  | Exam 2 – Cumulative + Chapters 9-11,<br>13-15                                                      |                                        |
| 22 | Thursday, Oct 31 | Program 5 Intro<br>Intro to Design Patterns<br>Singletons                                          | Program 4 Due<br>Program 5 Start       |
| 23 | Tuesday, Nov 5   | Factory Design Pattern<br>Exceptions<br>Function/Class Templates<br>Review Vectors in this context | Read Chapter 16                        |
| 24 | Thursday, Nov 7  | Standard Template Library<br>Linked Lists                                                          | Read Chapter 17                        |

| 25 | Tuesday, Nov 12  | Linked Lists Cont.<br>Program 6 Intro<br>Observer Design Pattern<br>Event Driven Programming |                                  |
|----|------------------|----------------------------------------------------------------------------------------------|----------------------------------|
| 26 | Thursday, Nov 14 | Iterators<br>Storing and passing functions                                                   | Program 5 Due<br>Program 6 start |
|    | Tuesday, Nov 19  | Iterators<br>Storing and passing functions                                                   |                                  |
| 27 | Thursday, Nov 21 | Exam Review<br>HW6 Workshop                                                                  |                                  |
| 28 | Nov 25 – Nov 29  | Thanksgiving fall break – no classes                                                         |                                  |
| 29 | Tuesday, Dec 3   | Exam 3 – Cumulative + Chapters 16,<br>17                                                     |                                  |
| 30 | Thursday, Dec 5  | HW6 Workshop<br>Last day of the class<br>Final Grades viewable by Dec 16 <sup>th</sup>       | Program 6 Due                    |

## **Grading Policy**

Projects and exams determine grades. The final grade will be composed as follows:

| Programs   | 45% |
|------------|-----|
| Exams      | 45% |
| Attendance | 10% |

Letter grades will be assigned as follows:

| 97 - 100    | A+ |
|-------------|----|
| 94 and < 97 | А  |
| 90 and < 94 | A- |
| 87 and < 90 | B+ |
| 84 and < 87 | В  |
| 80 and < 84 | B- |
| 77 and < 80 | C+ |
| 74 and < 77 | С  |
| 70 and < 74 | C- |
| 67 and < 70 | D+ |
| 64 and < 67 | D  |
| 60 and < 64 | D- |
| Below 60    | F  |

All tests are closed book and closed notes. Laptop and electronic devices are NOT allowed.

There will be regularly assigned reading and homework problems. The homework problems will require the student to spend time programming a computer. Programming assignments should be turned in by means of eLearning. Assignment files contain:

A text copy of all source code A text copy of any required supporting documentation or files Specific details of deliverables are provided in each assignment write-up

All homework assignments will be graded by the TA. The instructor is responsible for grading the exams. Therefore, if you have any question at all concerning the homework assignments, please speak with the TA about it first. Even if you were to approach the instructor first, you would both still have to go back to the TA. It will save time to start with the TA first.

If you are dissatisfied with the result of your meetings with a TA, then please see the instructor about that issue. Together, you all can work to get it straightened out. You have every right to pursue any issue that concerns your grade in the course.

#### **Course & Instructor Policies**

#### Class Attendance

There is a strong and direct correlation between class attendance and class performance. Students who regularly attend class tend to make significantly higher final grades than those who do not. The department attendance policy states:

• Three consecutive absences lead to a one letter grade drop

## • Four consecutive absences lead to an F

An attendance sheet will be sent around the room each class. You will be considered absent if you have not signed the attendance sheet by ten minutes after the scheduled start time of the class. Instructors are required to report those students who miss too many classes.

#### Extra Credit

Course credit is only given for work assigned and scheduled in the course syllabus. No extra work will be assigned nor will extra credit be given for any extra work performed by a student.

#### Late Work

Late assignments are not accepted. Assignments are due at the time listed at the top of the assignment write-up.

#### Make-up exams

Make-up examinations will be administered **only for well-documented emergencies**. A student must make every attempt possible, via telephone and email, to notify the instructor that he/she will miss a scheduled quiz or exam. This must be done prior to the scheduled date and time if possible. See the **UT Dallas Syllabus Policies and Procedures section** below for the policy regarding religious holy days.

#### Grade Disputes

All grade disputes must be discussed & resolved by the student with the instructor within one week of posting.

## Classroom Citizenship

Students are expected to be respectful to each other and to the course instructor. Disruptive behavior in the class room is not tolerated.

Each student in the class is encouraged to join/form a study group. Members of each study group should support one another in learning and understanding the course material.

### **Comet Creed**

This creed was voted on by the UT Dallas student body in 2014. It is a standard that Comets choose to live by and encourage others to do the same:

"As a Comet, I pledge honesty, integrity, and service in all that I do."

## **UT Dallas Syllabus Policies and Procedures**

The information contained in the following link constitutes the University's policies and procedures segment of the course syllabus. It is included here by reference.

Please go to http://go.utdallas.edu/syllabus-policies for these policies.

The descriptions and timelines contained in this syllabus are subject to change at the discretion of the Instructor.