



**Written work:** You will do a musical analysis of one complete film and one complete game. Specific assignments will be distributed with clear steps for this process. Due dates are listed below.

**Presentation:** All students will present in class a 10-minute presentation about their film or game. You may use Powerpoint, Youtube, etc. for your presentation.

**Concert attendance:** You are also required to attend **two concerts** this semester and submit a TWO-page review. Reviews are due no later than 2 weeks after the date of the concert. A specific assignment sheet for concert reports will be distributed. Please go to the A&H music events page at <http://www.utdallas.edu/ah/events/index.php?category=Music> to select your events; these are all free with UTD student ID. Other off-campus performances may be substituted only with prior approval of the instructor. If you chose to attend concerts off-campus, the admission cost is your responsibility.

**Week 1 Mon Aug 20** First class meeting – go over syllabus and format of class

**Wed Aug 22** Elements of music lecture: rhythm, melody, harmony, form, texture, tonality, timbre, etc.

**Week 2 Mon Aug 27** Elements of music continued

Reading assignment: Read and listen to the clips on this website for general music periods information

[https://www.naxos.com/education/brief\\_history.asp](https://www.naxos.com/education/brief_history.asp)

Hand out film analysis assignment.

*Turn in proposed film for written assignment. Please include the title of the film, date, director and composer and one paragraph about why you chose this film.*

**Wed Aug 29** Basic periods and styles of Western music

Return film choices. *Begin scene analysis of your film.*

**Week 3 Mon Sep 3** **Labor day holiday**

**Wed Sep 5** Basic periods and styles of Western Music continued

**Week 4 Mon Sep 10** Basic periods and styles of Western Music continued

Reading assignment: Cooke, Chapters 1 and 2 (pages 1-66)

**Wed Sep 12** Music in Films: Intro, Silent Films and the 1930s

Demonstration: a scene/music analysis of “Harry Potter: The Sorcerer’s Stone”

*Begin musical analysis of your film.*

**Week 5 Mon Sep 17** Music in Film: the 1940s and the Movie Musical

Reading assignment: Cooke, Chapter 3 and 4 (pages 67-182)

**Wed Sep 19** Music in Film: Disney animated films, Shakespeare and the period film

**Week 6 Mon Sep 24** Guest Lecture: Michael McVay, films of the 1940s and 50s

Reading assignment: Cooke, Chapters 5 and 7 (pages 183-225, skip Chap 6 and Chap 7 “Defectors to Television”, read pages 287-308)

**Wed Sep 26** Music in Film: Jazz, classical and popular music in films

**Week 7 Mon Oct 1** Music in Film: Williams and Spielberg

*Turn in Assignment 1: A scene/musical analysis of your film*

Reading assignment: Cooke, Chapters 10 and 11 (pages 396-453)

**Wed Oct 3** Music in Film: Post John Williams, early days

**Week 8 Mon Oct 8** Music in Film: Composers born after 1950 and new directions  
Reading assignment: Cooke, Chapter 12 (pages 454-510)

**Wed Oct 10** Music in Games: Introduction and Sounds  
*Turn in Assignment 2: Music in film analysis paper due. Late papers will be marked down 10%.*  
Hand out game analysis assignment.

**Week 9 Mon Oct 15** Music in Games: Arcade games, 8- and 16-bit games, console games  
*Turn in proposed game for written assignment. Please include the title of the game, date, game studio and composer and one paragraph about why you chose this game.*  
Reading assignment: Collins, Chapters 1 and 2 (pages 1 – 36)

**Wed Oct 17** Music in Games: iMuse and dynamic music, 32-bit games  
Reading assignment: Collins, Chapters 3 and 4 (pages 37-84)  
Return game choices. *Start character analysis and level design of your game.*  
Demonstration: A musical analysis of *Portal*

**Week 10 Mon Oct 22** Music in Games: Function of music, immersion in games, texturing  
Reading assignment: Collins, Chapters 6 and 7 (pages 107-138)

**Wed Oct 24** Music in Games: Music and Visual Perception  
*Turn in Assignment 3: Do a character analysis and level diagram of your game*  
Reading assignment: Collins, Chapter 8 and 9 (pages 139-172)

**Week 11 Mon Oct 29** Music in Games: First person shooters, simulation games, genres, cinematics

**Wed Oct 31** Music in Games: Analyzing video game music, musical material

**Week 12 Mon Nov 5** Music in Games: conclusion  
*Turn in Assignment 4: Music games paper. Late papers will be marked down 10%.*

**Wed Nov 7** Start presentations  
You may choose to present your analysis of your film or your game. You will be assigned a presentation day by random selection. If you wish to go early, let me know and will schedule you then. We will do four-five presentations per class session

**Week 14** Mon Nov 12 and Wed Nov 14 presentations

**Fall Break: Nov 19 – 25**

**Week 15** Mon Nov 26 and Wed Nov 28 presentations

**Week 16** Mon Dec 3 and Wed Dec 5 presentations, wrap-up

There is no final exam in this class. If we need additional time for presentations, we will use the final exam day/time.

### **IMPORTANT DATES TO REMEMBER**

Last day to drop a class without a W Wednesday, September 5

WL withdraw period begins Thursday, September 6

Last day to withdraw with WL Monday, November 5

*(After this time, a non-academics withdrawal requires approval and lots of signatures)*

### **Grading Policy**

Grades are based on the following:

Attendance/short presentations	20%
<i>Film</i> : Cue sheet with music	15%
Film Paper	20%
<i>Game</i> : Level sheet with music	15%
Game Paper	20%
Final presentation	10%
Total	100%

### **Course & Instructor Policies**

I follow all University policies and procedures as listed below. Absences will be excused for only the following and with the following documentation. Notification of absences **MUST BE IN WRITING**. All other absences are unexcused and will affect your course grade. Please keep me informed of any circumstances that will impair your ability to sing.

Illness	Doctor's Note
UT Dallas Activity	Letter from faculty member/coach/club advisor
Family emergency	Letter from student with explanation (ie death in the family, etc)
Religious holy days	As determined by the University policy listed below.

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I follow all University Policies for Field Trips, Student Conduct & Discipline, Academic Integrity, Email Use, Withdrawal from Class, Student Grievances, Incomplete Grades, Disability Services, and Religious Holy Days. These policies are listed on the UT Dallas website at <http://go.utdallas.edu/syllabus-policies>

*These descriptions and timelines are subject to change at the discretion of the Professor.*