
	<b>Course</b>	<b>CS/SE6356 &amp; SYSM6308.501</b> <b>Software Maintenance, Evolution, &amp; Re-engineering</b>
	<b>Professor</b>	Dr. Andrian Marcus
	<b>Term</b>	Fall 2016
	<b>Meetings</b>	Tuesday & Thursday 4:00pm-5:15pm Class Room Location: JSOM 1.217

### Professor's Contact Information

<b>Office Phone</b>	972-883-4246
<b>Office Location</b>	ECSS 4.406
<b>Email Address</b>	amarcus@utdallas.edu
<b>Office Hours</b>	Tuesday and Thursday 2:30-3:30pm in ECSS 4.406 By appointment (e-mail first)

### General Course Information

<b>Pre-requisites</b>	CE/CS/SE 5354 (Software Engineering) or consent of instructor (you should have a previous software engineering course taken or experience)
<b>Course Description</b>	<b>Software Maintenance, Evolution &amp; Re-engineering</b> Principles and techniques of software maintenance and evolution. Topics covered: software change management, software quality, mining software repositories, software refactoring, bug localization, software redocumentation, etc.
<b>Learning Outcomes</b>	<ul style="list-style-type: none"> <li>• Understanding of current issues in software maintenance, evolution, &amp; reengineering</li> <li>• Ability to perform software refactoring and maintenance tasks</li> </ul>
<b>Reference Texts (not required)</b>	<p><i>Software Evolution and Maintenance – A Practitioner's Approach</i> By Pruyadarshi Tripathy and Kshirasagar Naik (ISBN 978-0-470-60341-3)</p> <p><i>Effective Software Maintenance and Evolution: A Reuse-Based Approach</i> by Stanislaw Jarzabek (ISBN 0-8493-3592-2)</p> <p><i>Software Evolution</i> by Tom Mens &amp; Serge Demeyer (ISBN 978-3-642-09529-0)</p> <p><i>Refactoring: Improving the Design of Existing Code</i> by Martin Fowler, Kent Beck, John Brant, William Opdyke, Don Roberts (ISBN: 978-0201485677)</p> <p><i>Making Software - What Really Works, and Why We Believe It</i> by Andy Oram, Greg Wilson (Print ISBN:978-0-596-80832-7; Ebook ISBN:978-0-596-80829-7)</p> <p>Additional online reading will be made available on eLearning.</p>

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### Assignments & Academic Calendar

<b>September 13*</b>	Assignment #1 assigned
<b>October 4*</b>	Assignment #1 due
<b>October 6*</b>	Assignment #2 assigned
<b>October 20*</b>	Assignment #2 due
<b>October 25*</b>	Assignment #3 assigned
<b>November 10*</b>	Assignment #3 due, Project assigned
<b>November 22, 24</b>	No class ... Fall break
<b>November 29*</b>	Project phase #1 due
<b>December 6*</b>	Final project due

\* Subject to changes

A detailed class schedule will be made available on eLearning.

### Course Policies

<b>Grading Criteria</b>	Assignments – 45% Project – 25% Class presentations – 20% Class participation – 10%	A=95-100 A-=90-94 B+=86-89 B=82-85 B-=79-81 C+=76-78 C=73-75 C-=70-72 F=below 70
<b>Make-up Exams</b>	Not allowed	
<b>Late Work</b>	15% reduction in grade per day for any late submissions; no late submissions accepted two weeks after original due date	
<b>Class Attendance</b>	<b>New CS Department attendance policy starting Fall 2016!!!</b> If a student missed three classes in a row, then the final grade will be reduced by an entire letter grade. Missing four classes in a row results in automatic failure in the class. Exceptions are allowed for documented medical problems and emergencies.	
<b>Classroom Citizenship</b>	Respect for your classmates is necessary at all times.	
<b>All other policies</b>	Please visit <a href="http://go.utdallas.edu/syllabus-policies">http://go.utdallas.edu/syllabus-policies</a> for other policies	