

Course Syllabus

Course Information

<i>Course Number/Section</i>	CS 6323 – 001
<i>Course Title</i>	Computer Animation and Gaming
<i>Term</i>	Fall 2016
<i>Days & Times</i>	Monday/Wednesday 1:00 pm – 2:15 pm, ECSS 2.306

Professor Contact Information

<i>Professor</i>	Xiaohu Guo
<i>Office Phone</i>	972-883-4723
<i>Other Phone</i>	
<i>Email Address</i>	xguo@utdallas.edu
<i>Office Location</i>	ECSS 4.605
<i>Office Hours</i>	Monday/Wednesday 10:00 am – 12:00 pm
<i>Other Information</i>	It is important to visit the course eLearning frequently to check announcements, assignments, tips, FAQ, links, etc.

Course Pre-requisites, Co-requisites, and/or Other Restrictions

Formal prerequisite for this course is Computer Graphics (either undergraduate or graduate level). You should have familiarity with basic calculus, linear algebra and geometry, and good working knowledge of C#/C++ and graphical programming (such as Unity3D).

Course Description

This graduate class focuses on the both theoretical foundations and programming techniques involved in computer animation and game engines. Algorithms and approaches for both character animation and physically based animation will be covered. Particular subjects may include 2D & 3D transformations, skeletons, forward and inverse kinematics, skinning, keyframing, particle systems, rigid bodies, cloth animation, collision detection, and animation for video games.

Student Learning Objectives/Outcomes

After successful completion of this course, the students will be able to:

- Knowledge of all of the major terms and concepts in computer animation;
- Able to apply concepts to specific computer animation problems;
- Able to implement key parts of certain animation techniques;
- Able to independently read and study current computer animation research publications;
- Knowledge of at least one topic of interest related to computer animation;

Textbooks and Materials

- “Computer Animation: Algorithms and Techniques”, by Rick Parent, Published by Morgan Kaufmann, 3rd Edition, 2012, ISBN: 0124158420.

Course Topics

Topics
Introduction to Computer Animation
Unity3D Programming
Basics: Vectors and Matrices
Skeletons, Joints
Skinning, Rigging
Inverse Kinematics
Curves
Keyframes, Channels
Particle Systems
Cloth Simulation
Collision Detection
Rigid Body Dynamics

Important: The topics and their order in this schedule may change due to the class level. If the class needs more time and examples to understand a concept we will modify the schedule. If the class is ready to skip a topic or go faster we will modify the schedule. Therefore, it is the student's responsibility to check what we covered in class and the changes in the schedule announced during class.

Grading Policy

The final grade will be based on programming assignments, midterm and final exams. Each student is required to complete three programming assignments individually. The programming assignments can be implemented in any of your preferred programming environment (e.g. Windows, C#, Unity3D). All the assignments and projects are mandatory. The final grade will be composed of the following parts:

- Programming Assignments: 60%
 - Assignment 1: 15%
 - Assignment 2: 15%
 - Assignment 3: 15%
 - Assignment 4: 15%
- Final Project: 35%
 - Project Proposal: 5%

- Project Demo, Presentation, Report: 30%
- Class Attendance: 5%

Course Policies

Make-up exams

No exams for this course.

Extra Credit

No extra credit available for this course.

Late Work

Late submission of programming assignments will be accepted with a penalty of 10%/day deduction in grades.

Special Assignments

No special assignments for this course.

Class Attendance

We expect the students to **come to class**, read and study the materials. Download and print available materials from eLearning prior to coming to class. Students are advised to attend the class and follow the lecture notes closely. It is the **student's responsibility** to check what we covered in class and the announcements during class if he or she did not attend.

Classroom Citizenship

Field Trip Policies / Off-Campus Instruction and Course Activities

No field trip for this course.

Student Conduct & Discipline

The University of Texas System and The University of Texas at Dallas have rules and regulations for the orderly and efficient conduct of their business. It is the responsibility of each student and each student organization to be knowledgeable about the rules and regulations which govern student conduct and activities. General information on student conduct and discipline is contained in the UTD publication, *A to Z Guide*, which is provided to all registered students each academic year.

The University of Texas at Dallas administers student discipline within the procedures of recognized and established due process. Procedures are defined and described in the *Rules and Regulations, Board of Regents, The University of Texas System, Part 1, Chapter VI, Section 3*, and in Title V, Rules on Student Services and Activities of the university's *Handbook of Operating Procedures*. Copies of these rules and regulations are available to students in the Office of the Dean of Students, where staff members are available to assist students in interpreting the rules and regulations (SU 1.602, 972/883-6391).

A student at the university neither loses the rights nor escapes the responsibilities of citizenship. He or she is expected to obey federal, state, and local laws as well as the Regents' Rules, university regulations, and administrative rules. Students are subject to discipline for violating the standards of conduct whether such conduct takes place on or off campus, or whether civil or criminal penalties are also imposed for such conduct.

Academic Integrity

The faculty expects from its students a high level of responsibility and academic honesty. Because the value of an academic degree depends upon the absolute integrity of the work done by the student for that degree, it is imperative that a student demonstrate a high standard of individual honor in his or her scholastic work.

Scholastic dishonesty includes, but is not limited to, statements, acts or omissions related to applications for enrollment or the award of a degree, and/or the submission as one's own work or material that is not one's own. As a general rule, scholastic dishonesty involves one of the following acts: cheating, plagiarism, collusion and/or falsifying academic records. Students suspected of academic dishonesty are subject to disciplinary proceedings.

Plagiarism, especially from the web, from portions of papers for other classes, and from any other source is unacceptable and will be dealt with under the university's policy on plagiarism (see general catalog for details). This course will use the resources of turnitin.com, which searches the web for possible plagiarism and is over 90% effective.

Email Use

The University of Texas at Dallas recognizes the value and efficiency of communication between faculty/staff and students through electronic mail. At the same time, email raises some issues concerning security and the identity of each individual in an email exchange. The university encourages all official student email correspondence be sent only to a student's U.T. Dallas email address and that faculty and staff consider email from students official only if it originates from a UTD student account. This allows the university to maintain a high degree of confidence in the identity of all individual corresponding and the security of the transmitted information. UTD furnishes each student with a free email account that is to be used in all communication with university personnel. The Department of Information Resources at U.T. Dallas provides a method for students to have their U.T. Dallas mail forwarded to other accounts.

Withdrawal from Class

The administration of this institution has set deadlines for withdrawal of any college-level courses. These dates and times are published in that semester's course catalog. Administration procedures must be followed. It is the student's responsibility to handle withdrawal requirements from any class. In other words, I cannot drop or withdraw any student. You must do the proper paperwork to ensure that you will not receive a final grade of "F" in a course if you choose not to attend the class once you are enrolled.

Student Grievance Procedures

Procedures for student grievances are found in Title V, Rules on Student Services and Activities, of the university's *Handbook of Operating Procedures*.

In attempting to resolve any student grievance regarding grades, evaluations, or other fulfillments of academic responsibility, it is the obligation of the student first to make a serious effort to resolve the matter with the instructor, supervisor, administrator, or committee with whom the grievance originates (hereafter called "the respondent"). Individual faculty members retain primary responsibility for assigning grades and evaluations. If the matter cannot be resolved at that level, the grievance must be submitted in writing to the respondent with a copy of the respondent's School Dean. If the matter is not resolved by the written response provided by the respondent, the student may submit a written appeal to the School Dean. If the grievance is not resolved by the School Dean's decision, the student may make a written appeal to the Dean of Graduate or Undergraduate Education, and the dean will appoint and convene an Academic

Appeals Panel. The decision of the Academic Appeals Panel is final. The results of the academic appeals process will be distributed to all involved parties.

Copies of these rules and regulations are available to students in the Office of the Dean of Students, where staff members are available to assist students in interpreting the rules and regulations.

Incomplete Grade Policy

As per university policy, incomplete grades will be granted only for work unavoidably missed at the semester's end and only if 70% of the course work has been completed. An incomplete grade must be resolved within eight (8) weeks from the first day of the subsequent long semester. If the required work to complete the course and to remove the incomplete grade is not submitted by the specified deadline, the incomplete grade is changed automatically to a grade of F.

Disability Services

The goal of Disability Services is to provide students with disabilities educational opportunities equal to those of their non-disabled peers. Disability Services is located in room 1.610 in the Student Union. Office hours are Monday and Thursday, 8:30 a.m. to 6:30 p.m.; Tuesday and Wednesday, 8:30 a.m. to 7:30 p.m.; and Friday, 8:30 a.m. to 5:30 p.m.

The contact information for the Office of Disability Services is:
The University of Texas at Dallas, SU 22
PO Box 830688
Richardson, Texas 75083-0688
(972) 883-2098 (voice or TTY)

Essentially, the law requires that colleges and universities make those reasonable adjustments necessary to eliminate discrimination on the basis of disability. For example, it may be necessary to remove classroom prohibitions against tape recorders or animals (in the case of dog guides) for students who are blind. Occasionally an assignment requirement may be substituted (for example, a research paper versus an oral presentation for a student who is hearing impaired). Classes enrolled students with mobility impairments may have to be rescheduled in accessible facilities. The college or university may need to provide special services such as registration, note-taking, or mobility assistance.

It is the student's responsibility to notify his or her professors of the need for such an accommodation. Disability Services provides students with letters to present to faculty members to verify that the student has a disability and needs accommodations. Individuals requiring special accommodation should contact the professor after class or during office hours.

Religious Holy Days

The University of Texas at Dallas will excuse a student from class or other required activities for the travel to and observance of a religious holy day for a religion whose places of worship are exempt from property tax under Section 11.20, Tax Code, Texas Code Annotated.

The student is encouraged to notify the instructor or activity sponsor as soon as possible regarding the absence, preferably in advance of the assignment. The student, so excused, will be allowed to take the exam or complete the assignment within a reasonable time after the absence: a period equal to the length of the absence, up to a maximum of one week. A student who notifies the instructor and completes any missed exam or assignment may not be penalized for the absence. A student who fails to complete the exam or assignment within the prescribed period may receive a failing grade for that exam or assignment.

If a student or an instructor disagrees about the nature of the absence [i.e., for the purpose of observing a religious holy day] or if there is similar disagreement about whether the student has been given a reasonable time to complete any missed assignments or examinations, either the student or the instructor may request a ruling from the chief executive officer of the institution, or his or her designee. The chief executive officer or designee must take into account the legislative intent of TEC 51.911(b), and the student and instructor will abide by the decision of the chief executive officer or designee.

Off-Campus Instruction and Course Activities

Off-campus, out-of-state, and foreign instruction and activities are subject to state law and University policies and procedures regarding travel and risk-related activities. Information regarding these rules and regulations may be found at the website address given below. Additional information is available from the office of the school dean. (http://www.utdallas.edu/BusinessAffairs/Travel_Risk_Activities.htm)

These descriptions and timelines are subject to change at the discretion of the Professor.