Animation I - Beginning Animation

Instructor: Robert Manriquez

Week 1 – Assignment

Animation Assignment:

"Ball Bounce" animation assignment - first pass due Week 2

● Turn in video file of "Ball Bounce"

○ Frame Limit: 80 - 150 frames

○ H.264 should be the compression (keep file sizes small)

○ File naming convention – Last Name_First Name_Name of Project
(Manriquez_Joe_BallBounce)

Videos:

● Bouncing Ball – Tutorial (atec.io)
● Graph Editor: Introduction – Tutorial (atec.io)
● Graph Editor: Editing Curves – Tutorial (atec.io)
● Graph Editor: Buffer Curve – Tutorial (atec.io)
● Playblast – Tutorial (atec.io)