

Bruce D. Barnes

Contact Information

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Education

2006	M.F.A. in Arts and Technology	The University of Texas at Dallas
2004	Post-graduate studies in history of cinematography,	The Ohio State University
1993 – 1995	Post graduate studies in traditional and computer animation	Columbus College of Art and Design
1993	B.F.A. in Painting, Drawing and Printmaking	The Ohio State University

Employment

2004 – Current, Sr. Lecturer

Art and Technology Program, School of Arts and Humanities, the University of Texas at Dallas
Have developed an animation curriculum and courses, such as Storyboard and Pre-production, 2D Traditional Animation, Drawing for Animation, and Motion Analysis. Faculty advisor for the UTD Animation Guild.

2006 – Current, Character Designer / Story Team

Hanson Robotics. Worked on David Hanson's Zeno Universe.

1997 – 2004, Lecturer

Time Arts Department, Columbus College of Art and Design, Columbus, Ohio

Taught 2D traditional animation courses. Faculty Counsel Vice President, 2003 – 2004.

1998, Animator

Character Builder, Columbus, Ohio

Responsibilities included final checks of scenes, shooting camera tests, and other technical assistance.

1997 – 1998, Animator

Jamination, Columbus, Ohio

Responsibilities included writing, storyboarding, timing tests, rough animation, motion tests, and finished animations.

1995 – 1996, Digital Artist

Simon & Schuster, Columbus, Ohio

Produced graphics for a various textbooks.

Lectures

“Rise and fall of 2D animation: Miyazaki animation vs. Disney animation,” The International Conference on Asian Comics, Animations, and Gaming 2006, Toronto, Canada, 2006.

“Can traditional feature animation survive in the digital age?: Rise and fall of 2D animation in US and Japan,” TexGraph 2006, Texas A&M University, College Station, Texas, 2006.

“What has happened to 2D animation? Contrasting Anime to Disney,” The 18th Annual Society for Animation Studies Conference: Animation at the Crossroads”, Trinity University, San Antonio, Texas, 2006.

Panel Discussions

“2D Animation at Crossroad,” the 18th Annual Society for Animation Studies Conference: Animation at the Crossroads”, Trinity University, San Antonio, Texas, 2006.

“Future of Digital Imaging,” Quarterly Research & New Venture Showcase: Virtual Worlds, Simulation & Game Technology, University of Texas at Dallas, Dallas, Texas, 2006.

Awards and Honors

Dean’s List

College of the Arts Honor Roll

The Excellence in the Arts Award

Golden Key National Honors Society